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//+-----+
//|           Swiss Army EA.mq4 |
//|           "It does everything but place its own orders!" |
//+-----+
//|           Copyright © 2007, Ryan Klefas |
//|           http://www.metaquotes.net |
//+-----+
#property copyright "Copyright © 2007, Ryan Klefas (Base 1.8)"
#property link      "rklefas@inbox.com"

extern string    id="==== Identity Settings ======";
extern bool       ManageBy_Symbol=true;          // If true, EA will only manage order that have matching
//                                // symbols
extern bool       ManageBy_Magic=false;         // If true, EA will only manage order that have matching
//                                // magic numbers
// If both are false, EA will manage ALL orders regardless
//                                // of magic numbers or symbols
extern int        MagicNumber=999999;           // Magic number EA will try to manage

extern string    manage="==== Stop Management ======";
extern int        BreakEvenAt=0;                 // Set Stoploss to open order price at X pips profit
extern int        BreakEvenSlide=0;              // Move the breakeven point up or down around
//                                // the order open price
extern int        TrailingStop=0;                // Stoploss follows behind current price by X pips
extern bool       OnlyTrailAfterProfit=false;    // Trailing Stop will only trail when order is profitable

extern string    close="==== Close-out Conditions ======";
// Each of the following is a separate close out condition, which may be
// executed. If specific inputs are needed for the close out to occur,
// they will appear directly below the true/false option

extern bool       ImmediateCloseOut=false;      // Actions immediately occur
extern bool       COND_Time=true;                // Actions occur at the specified time
extern int        CloseHour=23;                  // Hour to activate
extern int        CloseMinute=55;                // Minute to activate
extern bool       COND_MaxProfit_Dollar=false;   // Actions occur when total profits surpass specified level
extern int        MaxProfit_Dollar=100;           // Profit in dollars to activate
extern bool       COND_MaxProfit_Pips=false;     // Actions occur when total profits surpass specified level
extern int        MaxProfit_Pip=50;               // Profit in pips to activate
extern bool       COND_MaxProfit_Percentage=false; // Actions occur if max percentage profit is reached
extern int        MaxProfit_Percentage=25;         // Maximum percentage profit allowed
extern bool       COND_MaxLoss_Dollar=false;     // Actions occur when total losses surpass specified level
extern int        MaxLoss_Dollar=100;              // Losses in dollars to activate
extern bool       COND_MaxLoss_Pips=false;       // Actions occur when total losses surpass specified level
extern int        MaxLoss_Pip=50;                 // Losses in pips to activate
extern bool       COND_MaxLoss_Percentage=false; // Actions occur if max percentage loss is reached
extern int        MaxLoss_Percentage=25;           // Maximum percentage loss allowed

extern string    action="==== Close-out Actions ======";
extern bool       CloseBuys=false;                // All active buy orders will close
extern bool       CloseSells=false;               // All active sell orders will close
extern bool       DeletePending=false;            // All pending orders will close
extern bool       CloseEverything=true;           // All orders will close

extern string    extra="==== Extra Settings ======";
extern string    ExpertName="Swiss Army EA";      // Expert name: for aesthetic purposes
extern bool       Disable_Comments=false;         // EA will not display comments on screen
extern int        Slippage=3;                     // Slippage on closing orders

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